## CITY OF KREBS COUNCIL MEETING NOVEMBER 17, 2020

KREBS CITY HALL 5 E WASHINGTON KREBS, OKLAHOMA NOVEMBER 17, 2020 TUESDAY 7:00 P.M.

- 1. MEETING CALLED TO ORDER
- 2. ROLL CALL
- 3. PRAYER AND PLEDGE OF ALLEGIANCE
- 4. CONSIDER AND ACT TO APPROVE THE MINUTES OF THE OCTOBER 20, 2020 COUNCIL MEETING.
- 5. CONSIDER AND ACT TO APPROVE THE CLAIMS.
- 6. REVIEW CITY OF KREBS FINANCIAL STATEMENT WITH MIKE KERN.
- 7. BUSINESS PREVIOUSLY CONSIDERED.
  - A. CONSIDER AND ACT TO TEAR DOWN AN UNSECURED/DILAPIDATED BUILDING ON BLOCK 103 LOT 6 IN KREBS. PROPERTY OWNED BY ALLENE WILLIAMS C/O ALICIA WILLIAMS.
- 8. BUSINESS NOT PREVIOUSLY CONSIDERED.
  - A. CONSIDER AND ACT TO APPROVE THE SCHEDULE FOR THE 2021 COUNCIL MEETINGS.
  - B. CONSIDER AND ACT TO APPROVE THE SCHEDULE FOR THE 2021 AUDIT & FINANCE MEETINGS.
  - C. CONSIDER AND ACT TO APPROVE THE SCHEDULE FOR THE 2021 MUNICIPAL COURT SCHEDULE.
  - D. CONSIDER AND ACT TO APPROVE THE 2021 HOLIDAY SCHEDULE.
  - E. DISCUSS OPTIONS TO HAVE 210 SE 1<sup>ST</sup> STREET CLEANED UP. PROPERTY OWNED BY ELIZABETH "BETTY" WADE AND DIANA STURDEVANT.
  - F. CONSIDER AND ACT TO APPROVE THE PURCHASE OF A NEW ALPHA CARD FOR EMERGENCY MANAGEMENT IN THE AMOUNT OF \$4,358.49.
  - G. CONSIDER AND ACT TO APPROVE THE PURCHASE THE UPGRADE ON THE NEW ALPHA CARD FOR EMERGENCY MANAGEMENT IN THE AMOUNT OF \$2,578.00.
  - H. DISCUSS AND ACT TO APPLY FOR A WALMART GRANT FOR THE GENE HEATHCOCK COMMUNITY CENTER.
  - I. CONSIDER AND ACT TO TAKE TWO TYPES OF BIDS ON REPLACING A 30 FT BY 60 FT STORAGE BUILDING DAMAGED BY JULY 2020 STORM. TYPES OF BIDS WILL BE ONE WITH CONCRETE FLOOR AND ONE WITHOUT CONCRETE FLOOR. THIS IS TO STORE THE TRACTORS & BACKHOE.
  - J. CONSIDER AND ACT TO CONVERT THE MOBILE HOME PARK AT 120 SE MAIN TO AN RV PARK. TRACY PARROTT IS ASKING THE COUNCIL TO CONSIDER THIS PROPOSAL.
- 9. COMMENTS FROM THE COUNCIL AND MAYOR
- 10. ADJOURN TO KUA.

## CERTIFICATION

I certify that this Notice of Meeting was Posted on this 13 m day of November 2020 by 5:00 PM.

Jessica Green, City Clerk